

Patient's Name:	<div style="border: 1px dashed black; height: 80px; margin: 5px 0;">Patient Label:</div>	Clinic Date:
CHI:		Clinician:

BRACHIAL PLEXUS OUTCOME MEASURE (BPOM)

ACTIVITY SCALE	Functional Movement Score
SHOULDER	
Combs Back of Head <i>Uses affected hand to reach the back of the head to comb hair.</i>	
Places Container Above Head <i>Uses both hands to reach forward to place a container directly above their head.</i>	
Undoes Button at Midline <i>Undoes button or snaps at navel level with both hands.</i>	
Hand to Back Pant (Trouser) Pocket <i>Puts affected fingers into ipsilateral back pant pocket.</i>	
ELBOW AND FOREARM	
Pretends to Eat Candy (Sweets) <i>Holds plate with unaffected hand, picks up bead with affected hand from plate and brings it up to mouth.</i>	
Uses Computer Mouse <i>Uses affected hand with isolated finger flexion to click on mouse.</i>	
Plays Drums <i>Hits drumsticks on container with both hands.</i>	
Holds Plate with Palm Up <i>Holds plate with affected hand palm up.</i>	
WRIST, FINGER AND THUMB	
Opens Large Container <i>Uses both hands to open 5" diameter container with snap-on lid; abducts thumb with affected hand.</i>	
Pulls Apart Theraputty <i>Uses power grasp to pull apart Theraputty with active wrist extension with both hands.</i>	
Strings Bead <i>Uses both hands to string bead; uses precision grasp (pinch) with affected hand.</i>	

FUNCTIONAL MOVEMENT SCALE
1. Cannot complete task.
2. Completes task using only unaffected arm.
3. Completes task. Absent active movement in primary mover(s). May use passive range of motion to complete movement pattern.
4. Completes task. Initiates all movement actively or position of primary mover(s) is sufficient for function. Compensatory techniques used to complete movement pattern.
5. Completes task with normal movement pattern.

BP Outcome Score:

SELF-EVALUATION SCALE

My arm works...

 Very POORLY		 Very WELL
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My hand works...

 Very POORLY		 Very WELL
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My arm and hand looks...

 Very BAD		 Very GOOD
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